1) Introduction

The Appello tone and speech annunciation sounder has three different styles in AC and DC.

- A105NAPPX Sounder
- AL105NAPP Sounder-Beacon Combination Sounder-Beacon Combination units are available as either a high output LED or Xenon strobe.

These Sounder units share a common set of functions:-

- 4 stages, each stage can record up to 30 seconds of CD quality audio.
- Facility to record via an on board microphone or a line in input.
- The recorded message can be played back proceeded either with or without the choice of one of forty five tones.

The Beacon functions are either:-

- Xenon Strobe - 1 Hz flash rate
- LED - Either Steady or 2 Hz blink rate


## 2) Operating and Marking

All units have the following operating requirements and limitations.

Unit Type No. Voltage Range Current
Sounder only outputs
A105NAPPX DC 24Vdc $10-30 \mathrm{Vdc} 256 \mathrm{~mA}$ Max Current 256mA @ 30Vdc
A105NAPPXAC 115Vac $90-260 \mathrm{Vac} 112 \mathrm{~mA}$ $230 \mathrm{Vac} 90-260 \mathrm{Vac} 124 \mathrm{~mA}$ Max Current 127mA @ 260Vac

AL105NAPPX combined unit - Add selected sounder \& beacon currents to calculate total current required.

|  | Beacon only outputs |  |
| :---: | :---: | :---: |
| LED Beacon DC | 24 Vdc 10-30Vdc | 157mA |
|  | Max Current 166mA | @ 30Vdc |
| LED Beacon AC | 115Vac 90-260Vac | 60 mA |
|  | 230Vac 90-260Vac | 35 mA |
|  | Max Current 60mA @ | 90Vac |
| Xenon Beacon DC | C 12Vdc 10-14Vdc | 500 mA |
|  | $24 \mathrm{Vdc} 20-28 \mathrm{Vdc}$ | 250mA |
| Xenon Beacon AC | C 115Vac +/-10\%Vac | 100 mA |
|  | $230 \mathrm{Vac}+/-10 \% \mathrm{Vac}$ | 50 mA |
| Operating Temp: | -20 to $+55^{\circ} \mathrm{C}$ |  |
| IP Rating: | Type 4/4X / 3R / 13 | P66 |

Marking:

3) Installation \& Wiring Requirements

A105NAPPX


AL105NAPPX


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Always de-energize unit before removing cover. The installation of the units must be in accordance with any local codes that may apply and should only be carried out by a competent trained electrical engineer.
The power terminals on the control unit are clearly marked and will accept up to $1.5 \mathrm{~mm}^{2}$ cable.


The AL105N units will have the beacon already prewired to the unit so no extra wiring is required.

## 4) Beacon Set-up

The beacon unit may need to be configured dependant on the type of flash required.

The xenon beacon has a 1 Hz flash rate only.
The LED beacon is set as standard to the 2 Hz flash mode but it can be set to a steady on mode also. To alter the settings, change the position of the header pin as shown.

- Remove header for steady mode.
- Keep header in standard position for 2 Hz flashing mode



## 5) Unit Set-up and Recording

The unit will need to be configured to suit the end user.
If recording either via the onboard microphone or the in-line connector the unit will need to be supplied with power.
DC units can be powered when completing recording and set-up.
Warning! : During set-up AC units must be temporarily powered from either a 12 V battery or a separate $10-30 \mathrm{VDC}$ isolated power supply, connected directly to the DC terminals on the main appello PCB. This is because the AC units power supply is not isolated and there may be a risk of electric shock.

See section 7) Appello Setup Guide overleaf for Set-up instructions and functions.

## 6) Tone Selection Table

The Appello unit has 45 different tones (See Table 1) that can be selected for the first stage alarm. The systems can then be switched to sound second, third and fourth stage alarm tones. The tones are selected by operation of a DIP switch S4 on the main PCB.

The tone table (Table 1) shows the switch positions for the 45 tones and which tones are available for the second third and fourth stages.

## Example

## S4 Dip Switch -

Shown Set for Tone 1
(All switches OFF)


To sound stage one simply connect the supply voltage (+ve and -ve) for DC units and (L, N, E) for $A C$ units, to the supply input terminals on the correct PCB shown.

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DC Units Second, Third and Fourth Stage Selection

The Appello unit uses -ve switching to change the tone to the second, third and fourth stages. Warning! : The negative supply must remain connected to the -(ve) terminal and a link made from this to the appropriate stage (S2) terminal otherwise the unit will be damaged. To change to the second, third or fourth stage tone, link the -ve supply line to terminal relevant stage terminal. Ie. for Stage 2 link the -ve supply to the S2 terminal, for Stage 3 link the -ve supply to the S3 terminal etc.

## AC Units Second, Third and Fourth Stage Selection

The Appello unit uses Live switching to change the tone to the second, third and fourth stages.
To change to the second, third or fourth stage tone, whilst maintaining the ac supply to the Live and neutral, also link the Live supply line to terminal relevant stage terminal. i.e. for Stage 2 link the Live supply to the S2 terminal, for Stage 3 link the Live supply to the S3 terminal etc.


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## 7) Appello Setup Guide

The following guide is designed to get the user quickly interfacing with the Appello unit.

- The Appello unit can be set-up to either play an attention seeking tone and then a recorded message or just play the recorded message.
- The user can:
- Record on each of the 4 stages using either the Line In or Microphone inputs
- Select the required alarm tone
- Delete unwanted messages.
- To re-record a message on a particular stage, the previous message on that stage must be deleted first.
- Once the user has configured the unit, it must be put into it's Playback Mode and S2 switches set to stage 1, as shown in Quick Ref - Playback Mode (Stage 1 illustrated) guide below.
- The "Mass Erase" function will erase all the recorded stages.
- The "Mass Erase" can also be used to reset the unit if any functionality is lost.

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## Quick ref - Switch 'S2' Dip Switch Function Settings

| Switch No. | OFF Position Function |  | ON Position Function |
| :---: | :---: | :---: | :---: |
| 1 | Record Mode |  | Playback Mode |
| 2 | Stage selection switch |  | Switch 2 On \& Switch 3 On = Alarm Stage 1 <br> Switch 2 Off \& Switch 3 On = Alarm Stage 2 |
| 3 | Stage selection switch |  | Switch 2 On \& Switch 3 Off = Alarm Stage 3 Switch 2 Off \& Switch 3 Off = Alarm Stage 4 |
| 4 | Line-In selected |  | On board Microphone selected |
| 5 | Program - Record \& Erase Mode ON |  | Playback - Record \& Erase Mode OFF |
| 6 | Message \& Tone Playback |  | Message only Playback |
| 7 | Single Message or <br> Mass Erase Mode OFF |  | Single Message or Mass Erase Mode ON |

## Quick Ref - Playback Mode (Stage 1 illustrated)



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## Quick Ref - Recording Mode (Stage 1 illustrated)

| 1 | For Stage 1: <br> Set Switch 'S2' positions <br> $2,3 \& 4$ to 'ON' <br> Alternatively for : <br> For Stage 2: <br> Set Switch 'S2' positions 3 <br> \& 4 to 'ON' <br> For Stage 3: <br> Set Switch 'S2' positions 2 <br> \& 4 to 'ON' <br> For Stage 4: <br> Set Switch 'S2' position 4 to 'ON' <br> To record from Line-in instead of the on board microphone follow above step 1 but set Switch 'S2' position 4 to OFF |  |  |
| :---: | :---: | :---: | :---: |
| 2 | Switch on power or Press reset button |  |  |
| 3a | Press action button: Start recording |  |  |
| 3b | Speak into microphone or plug line-in. <br> It is suggested that a 5 cm gap is maintained to the microphone. <br> The peak detector L.E.D should flash regularly to maintain a good recording level. <br> However, if it stays on for most of the time, the recording may be distorted. |  | PEAK |
| 4 | Press action button: Stop recording |  |  |

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## Quick Ref - Erase Single stage Mode (Stage 1 illustrated)



Quick Ref - Mass Erase Mode (Erases All Stages)

| 1 | Set Switch 'S2' position 7 to 'ON' |  | $\begin{array}{llll} \text { TA } & \text { R/E } & \text { RA } & 0 N \\ \bigcirc & \bigcirc & \bigcirc & \bigcirc \end{array}$ |
| :---: | :---: | :---: | :---: |
| 2 | Set jumper J4 'ME' to ON position (centre and right pin connected) |  |  |
| 3 | Switch on power or Press reset button |  |  |
| 4 a | Press action button: Erase will begin | ory | TA R/E RA ON |
| 4 b | - - - e erase complete |  |  |
| 5 | Reset Jumper J4 'ME' to OFF position |  |  |

Quick Ref - Synchronising Two Sounders (All stages)

| 1 | Connect Synch cable to Master and Slave PCB |  |  |
| :---: | :---: | :---: | :---: |
| 2 | Set 1 off Units as Master and 1 off Unit as Slave Set jumper J6 to Sync on <br> Set jumper J5 S/M on Master unit to master position (on) <br> Set jumper J5 S/M on Slave unit to slave position (off) <br> Position of S2 switch does not affect synch operation. |  | $\begin{array}{ccc} \text { TA } & \text { R/E } & \text { RA } \\ \bigcirc & O & O \\ \hline \end{array}$ |
| 3 | Switch on power onto the Master unit first <br> Then switch power onto the Slave unit | Master Unit <br> Slave Unit |  |
| 4a | Press action button on the Master Unit: <br> Synchronisation will begin | Master Unit <br> Slave Unit | TA R/E RA ON |
| 4b | --- - Synchronisation complete <br> Switch off Power to units | Master Unit <br> Slave Unit |  |
| 5 | Reset on both units jumper J6 to Sync off <br> Set jumper J5 S/M on both units to Master position (on) |  |  |

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## Table 1: Tone selection table

| Stage 1 | Frequency Description |  | Switch |  |  |  |  |  | Stage 2 <br> (S2) | Stage 3 <br> (S3) | Stage 4 <br> (S4) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | 1 | 2 | 3 | 4 | 5 | 6 |  |  |  |
| Tone 1 | 340 Hz Continuous | $\square$ |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 2 | 800/1000Hz @ 0.25 sec Alternating | $\square \sqrt{\square}$ |  |  |  |  |  |  | Tone 17 | Tone 5 | Tone 29 |
| Tone 3 | $500 / 1200 \mathrm{~Hz}$ @ 0.3Hz 0.5 sec Slow Whoop |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 4 | 800/1000Hz @ 1Hz Sweeping |  |  |  |  |  |  |  | Tone 6 | Tone 5 | Tone 29 |
| Tone 5 | 2400 Hz Continuous |  |  |  |  |  |  |  | Tone 3 | Tone 20 | Tone 29 |
| Tone 6 | 2400/2900Hz @ 7Hz Sweeping |  |  |  |  |  |  |  | Tone 7 | Tone 5 | Tone 29 |
| Tone 7 | 2400/2900Hz @ 1Hz Sweeping |  |  |  |  |  |  |  | Tone 10 | Tone 5 | Tone 29 |
| Tone 8 | $500 / 1200 / 500 \mathrm{~Hz}$ @ 0.3Hz Sweeping | - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 9 | $1200 / 500 \mathrm{~Hz}$ @ 1Hz - DIN / PFEER P.T.A.P. | $N N / N$ |  |  |  |  |  |  | Tone 15 | Tone 2 | Tone 29 |
| Tone 10 | 2400/2900Hz @ 2Hz Alternating |  |  |  |  |  |  |  | Tone 7 | Tone 5 | Tone 29 |
| Tone 11 | 1000 Hz @ 1 Hz Intermittent | - - - - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 12 | 800/1000Hz @ 0.875Hz Alternating |  |  |  |  |  |  |  | Tone 4 | Tone 5 | Tone 29 |
| Tone 13 | 2400 Hz @ 1Hz Intermittent | - - |  |  |  |  |  |  | Tone 15 | Tone 5 | Tone 29 |
| Tone 14 | 800 Hz 0.25 sec on, 1 sec off Intermittent | - - - - |  |  |  |  |  |  | Tone 4 | Tone 5 | Tone 29 |
| Tone 15 | 800 Hz Continuous |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 16 | 660 Hz 150 mS on, 150 mS off Intermittent | - |  |  |  |  |  |  | Tone 18 | Tone 5 | Tone 29 |
| Tone 17 | $544 \mathrm{~Hz}(100 \mathrm{mS}) / 440 \mathrm{~Hz}(400 \mathrm{mS})$ - NF S 32-001 | $\square \sqrt{\square}$ |  |  |  |  |  |  | Tone 2 | Tone 27 | Tone 29 |
| Tone 18 | 660 Hz 1.8 sec on, 1.8 sec off Intermittent | - - - - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 19 | $1.4 \mathrm{KHz}-1.6 \mathrm{KHz} \mathrm{1s} 1.6 \mathrm{KHz}-,1.4 \mathrm{KHz} \mathrm{0.5s} \mathrm{-NFC48-265}$ | - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 20 | 660 Hz Continuous |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 21 | $554 \mathrm{~Hz} / 440 \mathrm{~Hz}$ @ 1 Hz Alternating | $\square \sqrt{\square}$ |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 22 | $544 \mathrm{~Hz} @ 0.875 \mathrm{sec}$. Intermittent | - - - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 23 | 800 Hz @ 2Hz Intermittent | - - - - |  |  |  |  |  |  | Tone 6 | Tone 5 | Tone 29 |
| Tone 24 | 800/1000Hz @ 50Hz Sweeping | MMMMMMMMM |  |  |  |  |  |  | Tone 29 | Tone 5 | Tone 29 |
| Tone 25 | 2400/2900Hz @ 50Hz Sweeping | MMWMMMMWM |  |  |  |  |  |  | Tone 29 | Tone 5 | Tone 29 |
| Tone 26 | Bell | $501\|1\|\|\|\|\|\|\|\|\|\mid$ |  |  |  |  |  |  | Tone 2 | Tone 15 | Tone 29 |
| Tone 27 | 554 Hz Continuous |  |  |  |  |  |  |  | Tone 26 | Tone 5 | Tone 29 |
| Tone 28 | 440 Hz Continuous |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 29 | 800/1000Hz @ 7Hz Sweeping |  |  |  |  |  |  |  | Tone 7 | Tone 5 | Tone 29 |
| Tone 30 | 300 Hz Continuous |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 31 | 660/1200Hz @ 1Hz Sweeping |  |  |  |  |  |  |  | Tone 26 | Tone 5 | Tone 29 |
| Tone 32 | Two tone chime. |  |  |  |  |  |  |  | Tone 26 | Tone 15 | Tone 29 |
| Tone 33 | 745 Hz @ 1 Hz Intermittent | - - - - |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 34 | 1000 \& 2000Hz @ 0.5 sec Alternating - Singapore | $\boxed{\square} \square \square$ |  |  |  |  |  |  | Tone 38 | Tone 45 | Tone 29 |
| Tone 35 | 420 Hz @ 0.625 sec Australian Alert | - - - - |  |  |  |  |  |  | Tone 36 | Tone 5 | Tone 29 |
| Tone 36 | $500-1200 \mathrm{~Hz} 3.75 \mathrm{sec} / 0.25 \mathrm{sec}$. Australian Evac. |  |  |  |  |  |  |  | Tone 35 | Tone 5 | Tone 29 |
| Tone 37 | 1000 Hz Continuous - PFEER Toxic Gas |  |  |  |  |  |  |  | Tone 9 | Tone 45 | Tone 29 |
| Tone 38 | 2000 Hz Continuous |  |  |  |  |  |  |  | Tone 34 | Tone 45 | Tone 29 |
| Tone 39 | 800 Hz 0.25 sec on, 1 sec off Intermittent | - - - - |  |  |  |  |  |  | Tone 23 | Tone 17 | Tone 29 |
| Tone 40 | $544 \mathrm{~Hz}(100 \mathrm{mS}) / 440 \mathrm{~Hz}(400 \mathrm{mS})-\mathrm{NF} \mathrm{S} 32-001$ | $\square \sqrt{\square}$ |  |  |  |  |  |  | Tone 31 | Tone 27 | Tone 29 |
| Tone 41 | Motor Siren - slow rise to 1200 Hz | $\bigcirc$ |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 42 | Motor Siren - slow rise to 800 Hz |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 43 | 1200 Hz Continuous |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 44 | Motor Siren - slow rise to 2400 Hz |  |  |  |  |  |  |  | Tone 2 | Tone 5 | Tone 29 |
| Tone 45 | 1 KHz 1 s on, 1s off Intermittent - PFEER Gen. Alarm | - - - |  |  |  |  |  |  | Tone 38 | Tone 34 | Tone 29 |

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